

GAMING shield

Gaming shield is an extension board for your mikromedia that provides you with standard gaming buttons and audio speakers, so you can build and play your favorite arcade games.

START

nikrome.



TO OUR VALUED CUSTOMERS

I want to express my thanks to you for being interested in our products and for having confidence in Mikroelektronika.

The primary aim of our company is to design and produce high quality electronic products and to constantly improve the performance thereof in order to better suit your needs.

Nebojsa Matic General Manager

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Introduction to mikromedia GAMING shield

mikromedia GAMING shield is an extension board pin-compatible with several mikromedia boards from mikroElektronika that enables users to provide button controls and audio interface to your base mikromedia board, which is specially suitable for creating your own gaming console. GAMING Shield comes with convenient stacking connectors, so you can easily connect not only mikromedia, but other shields as well, such as Battery boost shield. It's carefully designed to fit perfectly into anyone's hands, and it has convenient holders which provide great stability when board is connected to mikromedia.





Mikromedia compatibility



mikromedia for XMEGA



mikromedia for dsPIC33



mikromedia for PIC18FJ

Board is compatible with **mikromedia for PIC18FJ v105**, **mikromedia for dsPIC33 v105** & **v106** and **mikromedia for XMEGA v110**. All of the mentioned boards can exploit the full potential of the Gaming Shield, including buttons, signal LEDs and audio speakers.

Key Features

Top connections pads 01 Left Audio Channel amplifier circuit Right Audio Channel amplifier circuit 0 Bottom connections pads 04 Left Speaker 05 **Right Speaker** 06 Navigation Joystick 07 Action Joystick 30 Reset Button 09 Start Button 10 Indicator LEDs Left hand grip 12 Right hand grip 13





1. Soldering stacking headers

Figure 1-1: Positioning the stacking headers

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Before putting your mikromedia board on the Gaming shield, it is neccessary to solder **1x26 stacking headers** to the shield. Stacking connectors come in the package with the board. It is also necessary to solder standard headers to your target mikromedia board. Depending on whether you soldered male or female headers to the mikromedia, you should position the stacking headers on the Gaming shield accordingly, so they can be connected together in a male-female (or female-male) pattern.

SHIELD

Figure 1-2: Correctly soldered stacking connectors on the back side with just enough soldering wire used

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When soldering the stacking headers, make sure not to put too much soldering wire on the pins, because you won't be able to stack the desired shields correctly.

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2. Connecting to mikromedias

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Once you have soldered the stacking headers, you can connect your mikromedia to the gaming shield. Make sure to connect the boards so that the shapes of mikromedia and top of the gaming shields are aligned.



3. Connecting to other shields

When front side is connected with mikromedia, the rear side of the board can be used for stacking other mikromedia shields, such as the **Battery Boost shield**. Make sure to solder the appropriate headers to this add-on shield, and make sure to match the board outlines when connecting them together.

Figure 3-1: Battery Boost shield correctly placed on the gaming shield

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4. Control Buttons and signal LEDs

mikromedia Gaming shield provides standard button controls required in most arcade games. There are two sections of buttons for standard gaming functions: **steering** (left, right, up, down), **actions** (triangle, square, x, and circle), but we also added **Start** and **Reset** buttons. Board features four signal LEDs which can be used as indicators of game status, or other activities.

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Figure 4-1: Buttons and indicator LEDs are convenient for gameplay

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Figure 4-2: Schematics of button and LED connections

5. Audio module

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Figure 5-1: LM4864 audio amplifier circuit

Board is equipped with two LM4864 300mW audio power amplifiers, which are connected one to each speakers, thus making a stereo audio system. Left and right audio signals are brought to the board directly from the mikromedia board via two connections pins.



Figure 5-2: Left and right audio amplifier circuit schematics

Gaming pinout on mikromedia for PIC18FJ



Gaming pinout on mikromedia for dsPIC33



Gaming pinout on mikromedia for XMEGA











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